

ANISHNAABEMOWIN LANGUAGE PROGRAMMING

Program Outline

Major: ANLP Length: 2 Years Delivery: 4 Semesters

Credential: Ontario College Diploma

Effective: 2016-2017 Location: Barrie Start: Fall (Barrie)

Description

This program focuses on creating functionality in the Anishnaabemowin language and preparing students to design, develop and implement community language programs in Aboriginal communities and organizations. Students study the language as a whole; including the history, changes and current issues affecting Anishnaabemowin today. Incorporating the Ojibwe circular world view, students learn to speak the language by first learning about their immediate environment, then progressively expanding outwards to the community; including ceremony and cultural values. Structured activities provided throughout the program outside of class give students the opportunity to practice their speaking skills. Students examine the role and importance of language in the community and how to plan successful, sustainable language programs.

Career Opportunities

This two year diploma program prepares students for a variety of language-related careers, including: teacher of Anishnaabemowin as a second language, translator, language consultant, language specialist or storytellers. Students can find employment in school boards, communities, government agencies education facilities and more.

Program Learning Outcomes

The graduate has reliably demonstrated the ability to:

- apply functional knowledge of the Anishnaabemowin language and writing systems to community language programming initiatives;
- interpret and apply knowledge of Anishnabe cultural values to community language programming initiatives;
- promote community language programming initiatives applying relevant knowledge of Anishnabe linguistic history and dialects;
- assess and recommend basic teaching theory using Anishnaabemowin-specific teaching methods;
- implement aboriginal language programming that addresses critical sociocultural issues;
- apply sustainability best practices in the workplace and community to preserve the Anishnaabe language.

The Program Progression:

Fall Intake - Barrie

Sem 1	Sem 2		Sem 3	Sem 4
Fall	Winter		Fall	Winter
2016	2017	1	2017	2018

Admission Requirements:

OSSD or equivalent with - Grade 12 English (C or U)

Mature students, non-secondary school applicants (19 years or older), and home school applicants may also be considered for admission. Eligibility may be met by applicants who have taken equivalent courses, upgrading, completed their GED, and equivalency testing. For complete details refer to: www.georgiancollege.ca/admissions/policies-procedures/

Applicants who have taken courses from a recognized and accredited post-secondary institution and/or have relevant life/learning experience may also be considered for

admission; refer to the Credit Transfer Centre website for details: www.georgiancollege.ca/admissions/credit-transfer/

Graduation Requirements:

- **18 Mandatory Courses**
- 2 Communications Courses
- 4 Interactive Immersion Labs
- 4 General Education Courses

Graduation Eligibility:

To graduate from this program, the passing weighted average for promotion through each semester, from year to year, and to graduate is 60%. Additionally, a student must attain a minimum of 50% or a letter grade of P (Pass) or S (Satisfactory) in each course in each semester unless otherwise stated on the course outline.

Mandatory Courses

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ANLP1000	Anishnaabemowin History Introduction			
ANLP1001	Nouns and the Everyday Environment			
ANLP1002	Verbs and the Everyday Environment			
ANLP1003	Writing Systems			
ANLP1004	Language and the Community			
ANLP1005	Language and the Workplace			
ANLP1006	Animate and Inanimate Structure			
ANLP1007	English Language Structures and Properties			
ANLP2000	Language and the Everyday Environment			
ANLP2001	Critical Issues in Aboriginal Language Programming			
ANLP2002	Preservation of Anishnaabemowin			
ANLP2003	Introduction to Language Immersion			
ANLP2004	Introduction to ASL Computer Lab			
ANLP2005	Introduction to Teaching ASL			
ANLP2006	Anishnaabemowin/English Comparison			
ANLP2007	Professional Practice for Language Programmers			
ANLP2008	Language Immersion			
ANLP2009	ASL Computer Lab			

To be selected at time of registration from the College list, as determined by testing.

Interactive Immersion Labs

ANLP1008 Interactive Immersion Lab 1
ANLP1009 Interactive Immersion Lab 2
ANLP2010 Interactive Immersion Lab 3
ANLP2011 Interactive Immersion Lab 4

General Education Courses
To be selected from College list

Course Descriptions:

ANLP1000 Anishnaabemowin History Introduction 42.0 Hours

This course is designed to introduce students to Algonquin language groups and the historical development of Anishnaabemowin. Students investigate the evolution of Anishnaabemowin and examine both the oral and recorded Anishnaabe history.

ANLP1001 Nouns and the Everyday Environment 42.0 Hours

This course is designed to introduce students to Anishnaabemowin nouns that relate to their daily lives. Students examine the function of nouns in sentences in oral and written Anishnaabemowin.

ANLP1002 Verbs and the Everyday Environment 42.0 Hours

This course is designed to introduce students to Anishnaabemowin verbs that relate to their daily lives. Students examine the function of verbs in sentences in oral and written Anishnaabemowin.

ANLP1003 Writing Systems 42.0 Hours

This course is designed to introduce students to Anishnaabemowin writing systems. Emphasis is placed on the Fiero system with an introduction to the syllabic and phonetic writing systems. Students will have the opportunity to contribute to the life and development of the language.

ANLP1004 Language and the Community 42.0 Hours

Utilizing the Aboriginal world view, students progress beyond basic concepts in language to apply Anishnaabemowin verbs and nouns to describe the larger community. Topics include people, places, infrastructure, and other aspects of community.

ANLP1005 Language and the Workplace 42.0 Hours

This course focuses on vocabulary in workplaces beginning with traditional activities such as hunting, trapping, fishing, farming and guiding. Students also use vocabulary as

it applies to contemporary work settings including the service, manufacturing, and primary industries.

ANLP1006 Animate and Inanimate Structure 42.0 Hours

This course is designed to introduce students to the Anishnaabemowin concept of animate as spiritual and inanimate as physical. Emphasis is placed on how language changes to reflect the transition from animate to inanimate.

ANLP1007 English Language Structures and Properties 42.0 Hours Understanding the grammar and syntax of a first language is important for the acquisition of a second language. Students are introduced to the rules of English to effectively use Anishnaabemowin in a variety of contexts.

ANLP1008 Interactive Immersion Lab 1 112.0 Hours

Students develop basic functionality in the Anishnaabemowin language through guided group discussions and one-to-one coaching with language specialists. Students participate in cultural, historical and language development activities.

ANLP1009 Interactive Immersion Lab 2 154.0 Hours

Students build upon basic functionality in the Anishnaabemowin language through guided group discussions and one-to-one coaching with language specialists. Students participate in cultural, historical and language development activities.

P- ANLP1008 Interactive Immersion Lab 1

ANLP2000 Language and the Everyday Environment 42.0 Hours Students increase functionality in Anishnaabemowin using complex sentence structure, with an emphasis on cultural teachings and storytelling. Students build on previously learned concepts and vocabulary to participate in complex, everyday conversations. P- ANLP1004 Language and the Community and P- ANLP1005 Language and the Workplace and P- ANLP1006 Animate and Inanimate Structure

ANLP2001 Critical Issues in Aboriginal Language Programming 42.0 Hours Students explore societal, technological, and motivational issues within Aboriginal language program planning. Students investigate the relationship between language and Aboriginal culture, and the role that language planning plays in the community.

ANLP2002 Preservation of Anishnaabemowin 42.0 Hours
Students examine activities associated with language preservation and revitalization.
Using best practices, students experiment with methods to preserve Anishnaabemowin in a modern context.

ANLP2003 Introduction to Language Immersion 42.0 Hours Students experience Anishnaabemowin in a variety of real-life settings. Students observe, participate in, and facilitate language use through immersion activities.

P- ANLP1001 Nouns and the Everyday Environment and P- ANLP1002 Verbs and the Everyday Environment and P- ANLP1003 Writing Systems and P- ANLP1004 Language and the Community and P- ANLP1005 Language and the Workplace and P- ANLP1008 Interactive Immersion Lab 1 and P- ANLP1009 Interactive Immersion Lab 2

ANLP2004 Introduction to ASL Computer Lab 42.0 Hours

Students practice Anishnaabemowin fluency-building activities using computer assisted language learning. Regional dialect differences, vocabulary and conversation development are emphasized while exploring practical themes in the everyday environment and Anishnaabe culture.

ANLP2005 Introduction to Teaching ASL 42.0 Hours

Students are introduced to concepts related to creating and delivering curriculum. Students explore language teaching methods and language learning theories as they relate to developing Anishnaabemowin learning experiences.

ANLP2006 Anishnaabemowin/English Comparison 42.0 Hours

Students compare Anishnaabemowin and English language structures through cultural perspectives. Students examine the historical and regional influences of each language on the other.

ANLP2007 Professional Practice for Language Programmers 42.0 Hours Students examine funding sources, proposal writing, language program design, and delivery, as they develop an Anishnaabemowin program. Students research the roles and professions associated with Anishnaabemowin.

ANLP2008 Language Immersion 42.0 Hours

Students use Anishnaabemowin and Anishnaabemowin concepts in a variety of professional environments. Students observe, participate in, and facilitate language use through immersion activities. They apply the skills and concepts of language programming in community settings.

P- ANLP2003 Introduction to Language Immersion

ANLP2009 ASL Computer Lab 42.0 Hours

Students develop and practice advanced Anishnaabemowin fluency-building activities using computer assisted language learning software. Students apply principles of language programming to author language learning materials.

P- ANLP2004 Introduction to ASL Computer Lab

ANLP2010 Interactive Immersion Lab 3 154.0 Hours

Students build on speaking skills through open group discussions, peer mentoring, oneon-one coaching, and group activities. Using current technologies, students design resources to assist in the learning and preservation of Anishnaabemowin. Students continue to develop functionality in the language by designing and participating in more complex interactions.

P- ANLP1008 Interactive Immersion Lab 1 and P- ANLP1009 Interactive Immersion Lab 2

ANLP2011 Interactive Immersion Lab 4 154.0 Hours

Students further develop Anishnaabemowin communication skills by designing and participating in complex activities. Students provide language mentoring, generate language resources, and expand the use of Anishnaabemowin within the college context.

P- ANLP1008 Interactive Immersion Lab 1 and P- ANLP1009 Interactive Immersion Lab 2 and P- ANLP2010 Interactive Immersion Lab 3

Course Description Legend

P = Prerequisite; C = Concurrent prerequisite; CO= Corequisite

Information contained in College documents respecting programs is correct at the time of publication. Academic content of programs and courses is revised on an ongoing basis to ensure relevance to changing educational objectives and employment market needs. The college reserves the right to add or delete programs, options, courses, timetables or campus locations subject to sufficient enrolment, and the availability of courses.